

2009-2010

School Year



ROCHESTER HILLS MUSEUM AT VAN HOOSEN FARM

First Grade Program

Life in a Village

Through the lens of “**Families and Schools**”, students learn that history involves stories of the past. They explore relevant primary resources, hear simple narratives, make generalizations and draw conclusions about changes over time by comparing suburban life today with life in a small village. Students are introduced to the concept that people have used and changed the land and that people had to adapt to their environment. Students will learn about some of the different jobs in the village as well as the chores that children performed.



Program

Family Life:

The 1850 Red House will be familiar to the students who visited in kindergarten. In first grade, students are introduced to more of the historic jobs in the village through the use of primary resources. They also learn the responsibilities that children had on the farm by performing some of the chores. Chores vary depending on the weather but may include:

- Hauling water
- Collecting/sorting eggs
- Stuffing a mattress
- Carding wool
- Weaving
- Hanging clothes on a line
- Washing clothes
- Beating a rug
- Planting seeds
- Making butter

Life in a Village:

“**I Need a Pair of Socks**”: This economic simulation role-play held in the center of the Museum’s *A Lively Town: The History of the Greater Rochester Area 1817-1952* exhibit, teaches children the economics of producing wool socks. The role-play will focus on producers and consumers, and the exchange of money as the lumberjack cuts down trees to be sold to the sawmill, the lumber is sold to farmers to build barns for their sheep which produce wool, the farmer sells the wool to the knitting mill where the socks are made for the lumberjack to buy.



Information:

Cost: \$5.00 per student
Chaperones are free

Time: 1 1/2 Hours

Availability: Tuesdays-Fridays

Reservations:
Please call the Museum
at 248.656.4663

Content Expectations:

- Investigate a family story for at least 2 generations
- Use historical artifacts to draw conclusions.
- Compare life today with life in the past.
- Learn how humans affect the natural environment and how people use the environment to meet their needs and wants.
- Distinguish between producers, consumers, goods & services.
- Explain why people can't have everything that they want—scarcity and choice.
- Describe why people trade and ways they earn money.

Please leave time for the Gift Shop. Goody Bags are also available.

